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Dundee Partnership **Community Regeneration Fund**

Grant Application (Ferry / West End) **2023/24**

Applicant Information	
Name of Applicant Group	Enterprise Community Centre
Activity Title	Gaming Club
Grant Requested (£)	£4,988.67

The Local Community Planning Partnerships (LCPPs) in the Ferry and West End will examine their existing Local Community Plans to identify outstanding actions with a direct relationship to community regeneration and consider allocation of some or all of their available funding to commissioning works that would allow achievement of these agreed priorities. Each area has an allocation for 2023/24 with which to commission activities, and so activities that attract external funding may be prioritised.

This application should address needs in one of the below Wards within which the Dundee Partnership supports activity. If an activity covers more than one Ward then an application is required for each ward, but it is essential that each application can stand on its own if agreed and that the application is not for a city-wide activity, but a local activity that is to take place in more than one Ward.

**TICK THE WARD WHERE YOUR
PROJECT WILL OPERATE**

The Ferry X ☐

West End ☐

Please note that communications
regarding this application will be sent to
you via email unless you indicate
otherwise

Checklist for the DP Community Regeneration Fund Application Form

Before submitting your application form to the Dundee Partnership Team, please use the below checklist to ensure that your form is as fully completed as possible. Please also note that submitting an incomplete form can cause delays in processing or rejection of your application.

Have you:

Read the guidance sections of the form	<input checked="" type="checkbox"/>
Fully completed the information on the front of the form	<input checked="" type="checkbox"/>
Provided a response to all sections of the application form (including indicating a section as 'N/A' where relevant)	<input checked="" type="checkbox"/>
Checked that your budget adds up properly?	<input checked="" type="checkbox"/>
Checked that your start date is after the date at which funds could be available, (see page 6) and that your end date is within the financial year?	<input checked="" type="checkbox"/>
Included appropriate, measurable outputs & outcomes?	<input checked="" type="checkbox"/>
Provided your groups accounts, or other appropriate financial information?	<input checked="" type="checkbox"/>
Sourced and attached all relevant quotes? (multiple quotes are required where >£5,000 is being applied for to ensure value for money is being considered)	<input checked="" type="checkbox"/>
Checked that the bank details or financial code are correct / complete?	<input checked="" type="checkbox"/>
Signed the form and given accurate contact details?	<input checked="" type="checkbox"/>

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Who is the grant for? (Name of Applicant Group / Department)	Enterprise Community Centre		
Did you receive a Dundee Partnership grant during 2022-23? (If yes, list all grants below)			NO
Title of project funded	Amount granted	When	Was it fully spent?

Please give a description of what you want this grant for - (please limit your answer to 500 words or less)

We would like the grant to purchase digital gaming equipment, accessories and games including Wifi dongles to be used in the gaming club for the young people in the Ferry Ward. Most of this grant is for the digital equipment which would enable us as an organisation to provide the gaming activities. The grant would also cover some sessions of providing the activities in this financial year. However, activities would continue beyond into next financial year and further while the project grows with other sessions added. This grant would also be for some refreshments to be provided at the sessions. Hall hire and sessional worker, will also be covered by the grant.

These activities will be provided after school on a weekly basis to begin with and once the project has grown can be provided during holidays.

As an example – the kids will be playing games such as fortnite, Forza which are very popular games amongst the kids. They will be playing using games consoles connected to TV's. Also, competitions will be held to find the Forza championship racer or a fortnite champion or similar. Young people would also be using Virtual Reality Equipment – to experiences places that they have never visited as cannot afford to visit, for some it will be a social meet up experience through the Virtual Reality equipment as some of the young people attending have very low confidence.

In addition to providing clubs for the young people, the equipment can be taken along to other community groups in the area for the users to take part in such experiences that they would never be able to do so. This could be due to having limited social skills, low confidence or cost of living.

The project seems very popular amongst the young people and other community members and organisations in the local area. Once this project grows, we will be looking at introducing more regular sessions and meet ups.

The young people attending the sessions will all register to attend for it to be better organised and managed. All relevant insurance, health and safety policies will be adhered to.

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This particular project will keep the young people engaged while taking part in these sessions – the activities will be something that they enjoy doing. There will also be differentiation at these sessions as other non-digital games can also be provided for the minority who may not engage fully as the start of the clubs.

The sessions will be managed by fully qualified and PVG checked leaders and youth workers. Volunteers will also be managed using relevant policies and procedures. Young people will also be able to volunteer for the clubs that they attend with all the relevant training given.

Which City Plan / Local Community Plan Outcome(s) will it address?

Health and Wellbeing - The young people attending will feel happy and confident while attending the session. They will be socialising with each other and making new friends.

Empowering Communities – Young people taking part in these activities will take pride in their own area and will feel confident to lead and set up further activities. They will feel they have been listened to, to have the gaming activities provided in the area.

Cost of Living – These sessions will be provided free of charge for the young people. These sessions will provide experience that they may not be able to gain in real life ...i.e being abroad on holiday.

Children and families – Activities provided for the young people. Some sessions can be opened to younger children with age-appropriate games.

How many people will benefit from this project?

500 plus

Will any specific groups benefit from this project? (male, female, age range or protected characteristic)

To begin with these activities will be open to young children over the age of 13. Once the project grows other age ranges will be looked and relevant activities provided to suit the age.

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Please say why the project is needed (please limit your answer to 500 words or less)

It has been highlighted the lack of activities for the young people to take part in. Broughty Ferry does not have any community facilities where young people can go to socialise with others.

Feedback from parents and community groups have all mentioned the same and highlighted the lack of activities in the area. There has been an increase in anti-social behaviour in the area which has been highlighted by the Emergency services working in the area and other multi agency/community groups.

Several meetings had taken place during the collective sessions before the Dundee local plan was decided and having lack of facilities in the Ferry was the main discussion in those sessions.

There is local deprivation in the area, families struggle to put their children into clubs or to purchase any digital gaming equipment. This gaming club would give these young people an opportunity to come and take part in and experience this in the gaming club.

Any local meeting with businesses and many other group organisations including the Parent Council at the High School has always mentioned lack of activities for the young people and the rise of anti-social behaviour. Many anti-social behaviour incidents involving the youth have taken place over the last couple of years.

What local consultation has taken place regarding this application?

(Please attach evidence summarising the results of any consultation)

There have been surveys completed where the lack of activities for young people have been highlighted. Same has been highlighted at any information sessions held for the young people or at other meetings such as Broughty Ferry Community Council where young people have been mentioned. Survey regarding this particular project has also been distributed and the results show the youth want this project to go ahead and are very supportive of this. Discussions have also happened with the young people at the Parents evening in November at the local High School. Again, positive words and encouragement for support were given.

We have spoken to community workers in the area and have had positive feedback where this project can be seen to be very popular with young people. There was a gaming van used previously in the area which was very popular and was well used by the young people. Consultation/discussion has also taken place with the hall organiser and again met with positive feedback for the project.

Feedback from local businesses and other local community groups also think these sessions will have a positive outcome as will be great news for the young people.

Once this club is set up, this can grow into what the young people and the community would like to see added further into the sessions. We will set up a

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steering group involving the young people and local stakeholders to steer and lead the club into the direction of success and achievement for the young people.

What evidence do you hold that the local community supports this application?

(For example, was it proposed by members of a particular group? Does it directly address need identified by community members?)

Young people and parents at school support this idea. Local businesses and community groups also support this idea as this idea has been discussed with the community at various different meetings. An informal discussion has also taken place with the local community officers where the idea was discussed. This has been mentioned above in the consultation part. As evidence we hold survey results – Observation notes– minutes from various meetings attended, text messages, verbal consultation notes, email messages.

How will the project / activity tackle deprivation or benefit those experiencing deprivation?

(Refer to Section 1 of the Guidance Notes)

The project activities will be provided free of charge to young people. In addition to this any future competitions to be held can also be provided free of charge who stay in areas of deprivation. The young people will also be able to enhance their volunteering skills through the opportunity to volunteer at the gaming club. Volunteer opportunities can also be offered to less advantaged young people.

The young people who do not have the experience of going away on a holiday due to cost will be able to experience this using Virtual Reality Equipment (VR). Through the VR, young people will be able to choose a country where they would like to go on holiday and experience being there. This will make them happy and will feel confident. The equipment can also be used to take part in job experiences, which will enable the young person to feel confident and work towards gaining that particular career route which in return will gain employment.

Young people will also be able to enjoy some refreshments and be warm while at the club.

For Physical & Environmental Improvements (which must be Capital worth at least £6,000 in value) the following questions must be answered: N/A

Have all relevant permissions been agreed? (please state what these are)

How will the planned project be maintained? (please state who will be responsible for this)

What is the expected 'life' of the improvement? (e.g. before it will require replacement)

Could a plaque indicating the Community Regeneration Fund as a source be added on location for this award? (If there would be additional costs for this, please indicate this in the budget section)

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What other sources of funding have you secured / tried to secure for this project? • If none, please state why this is the case – will not fit into another fund. (Detail below, including applications that are pending or that have been turned down. We may ask for further evidence of an application for other funding)	
Source of Funding (detail if this funding is for more than 1 year, if applicable)	£
Arnold Clark Van hire – to move the equipment to the hall.	

What are the costs of your activity and how much money is required? Please give specific details (expand list / use an additional sheet if required) and provide <u>all</u> quotes (good practice for applications for over £5,000 is to provide three quotes to ensure value for money is received, and we will require to see these where relevant).		
Cost Heading	Full Costs (£)	DP Aid (£)
Games Console x £489.99 x 2	979.98	979.98
Live gold 49.99 x 2	99.98	99.98
TV screen £329 x 3	987.00	987.00
Controller 59.99 x 2	119.98	119.98
TV trolley £80 x 2	160.00	80.00
Steering wheel	59.99	0.00
Charger for controller	14.99	14.99
VR Games Meta Quest	150.00	150.00
Xbox Games	115.00	115.00
Snacks/refreshments and table cover	38.84	38.84
Staff cost to set up and deliver sessions. 12hours x £25 = 300 x 2 people 3 hours x 25 = 75 = 1 person set up 12 hours x £11 = 132 x 2 people 3 hours x 11 = 33 1 helper set up	972	465.00
PVG check	72.00	0.00
Hall Hire 12 hours	240	180.00
Wifi Internet 2 dongles with 40GB each 336	672	672.00
Virtual Reality Headset £479.99 x 2	959.98	959.98
Volunteer Expenses	30.00	0.00
Cable lead 26.99 x 2	53.98	53.98
Hdmi lead 9.99 x 4	39.96	39.96
Headset 15.99 x 2	31.98	31.98
Equipment Insurance	67.32	0.00
Totals	£5864.98	£4988.67

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| <ul style="list-style-type: none"> All applicants are required to submit a copy of the group's most recent annual accounts with this application. These will be used to help determine eligibility for funding, and WITHOUT THEM AN APPLICATION WILL NOT PROCEED If unrestricted reserves held are less than three months operating expenses please confirm this below |
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Note that if you have already submitted your accounts within this financial year, further copies may not be needed - please check with the Dundee Partnership Team if unsure

What other documents are you attaching to evidence the budget costs for this application?
(e.g. quotes, estimates, projected income and expenditure)

Quotes for equipment to purchase.

How do you intend to monitor the project Outputs and Outcomes?

We will use a variety of different methods to monitor the project such as questionnaires, numbers attending, observations, feedback forms, verbal feedback, and wider community reports and feedback by liaising with local stakeholders.

What is the planned start date of the event/activity?

Please note turn around on applications is 6 - 10 weeks and funding cannot be retrospective (see section 2 of the guidance notes)

26.02.24

What is the planned end date of the event/activity?

Ongoing

Outputs & Outcomes

It is expected that applicants will have evidence to support performance information when completing returns on the performance against target. Consideration of this should be given when outputs and outcomes are set out.

Applicants will usually refer to one [City Plan](#) / [Local Community Plan](#) Outcome, but the opportunity is given for up to two, if required. **Please refer to section 3 of the Guidance Notes** for examples of outputs and outcomes / indicators.

City Plan / Local Community Plan Outcome: Empowering communities	
Purpose of activity / project within this Outcome:	
Develop a range of opportunities for communities to better engaged.	
	Target 2023-24
Outputs	
Provide opportunity for children and families.	
Outcomes / Indicators:	
20 or more Young people will take part in weekly sessions.	

City Plan / Local Community Plan Outcome: Health and Wellbeing/
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Purpose of activity / project within this Outcome:	
	Target 2023-24
Outputs	
Provide gaming activity and volunteering sessions weekly.	
Outcomes / Indicators:	
Young people will feel happy and excited to join the sessions.	
Young people will enhance their skills.	

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